

Defining custom elements in FEniCSx

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FEniCS 2022
San Diego

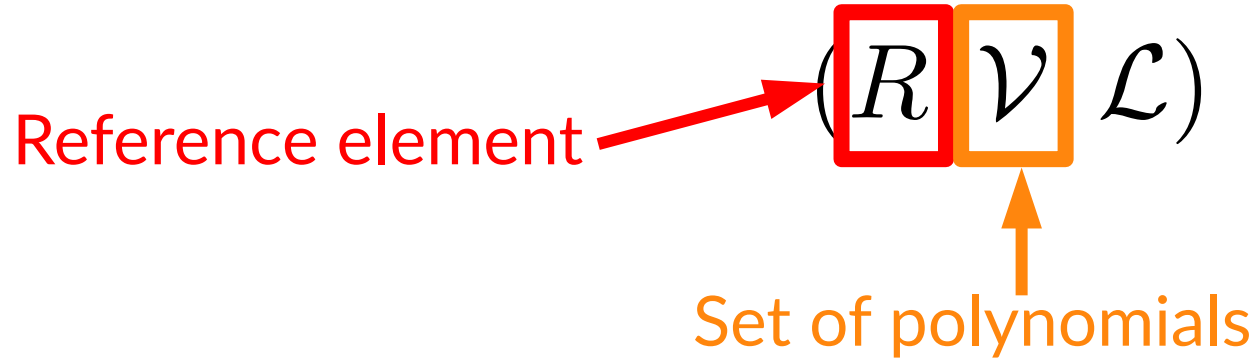
Ciarlet finite element

$$(R, \mathcal{V}, \mathcal{L})$$

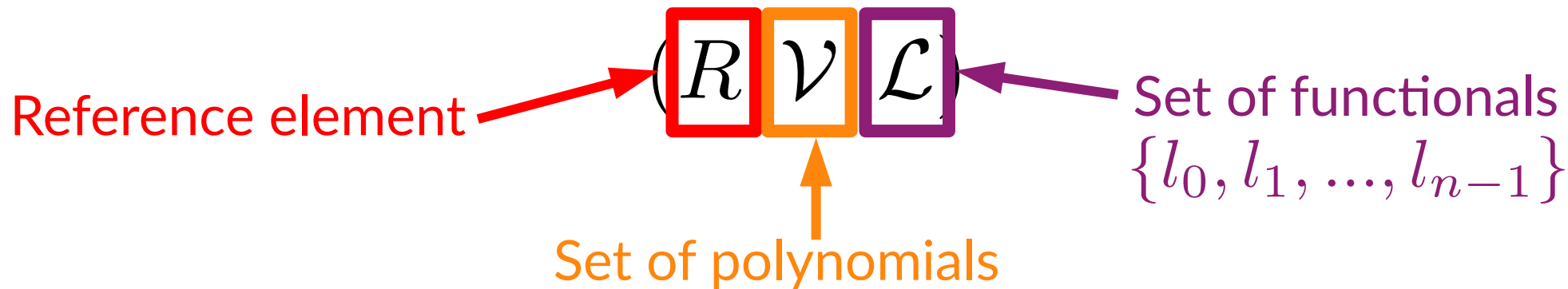
Ciarlet finite element

Reference element  $(\boxed{R} \mathcal{V}, \mathcal{L})$

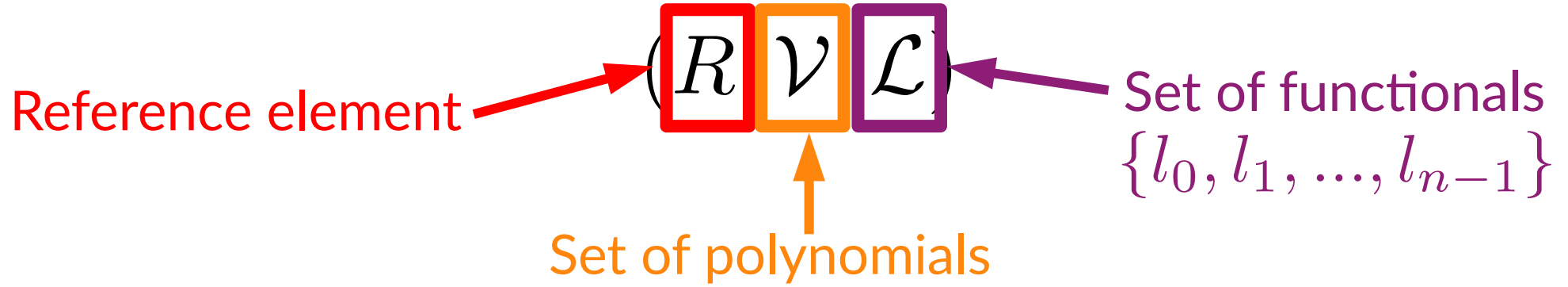
Ciarlet finite element



Ciarlet finite element

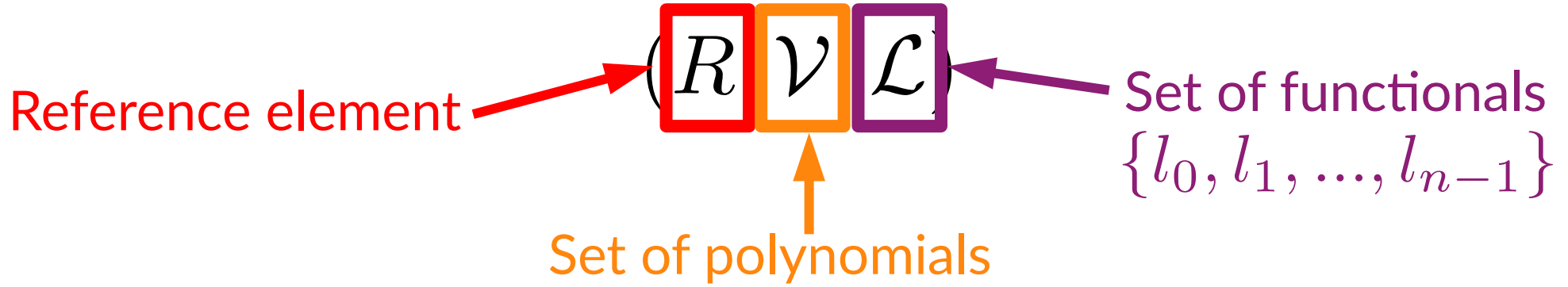


Ciarlet finite element



Each functional l_i is associated with a sub-entity of the reference element

Ciarlet finite element



Each functional l_i is associated with a sub-entity of the reference element

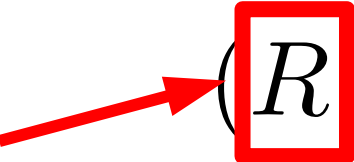
Basis functions are defined by:

$$\phi_j \in \mathcal{V} \quad l_i(\phi_j) = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$$

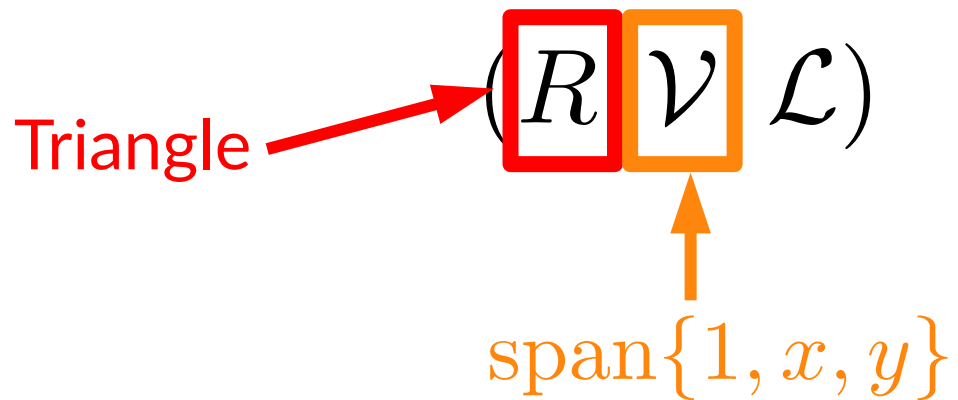
Example: Lagrange element

$$(R, \mathcal{V}, \mathcal{L})$$

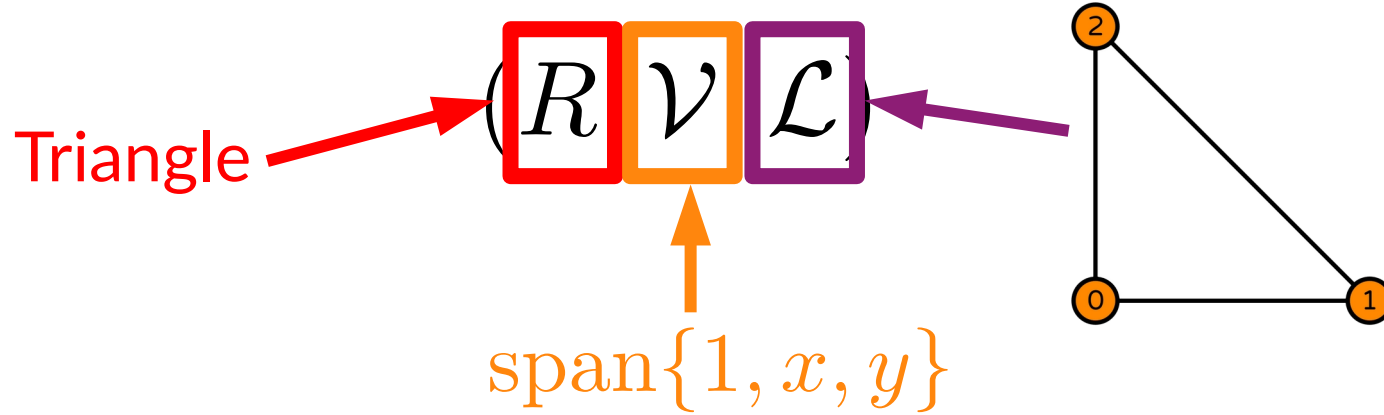
Example: Lagrange element

Triangle  $(R \mathcal{V}, \mathcal{L})$

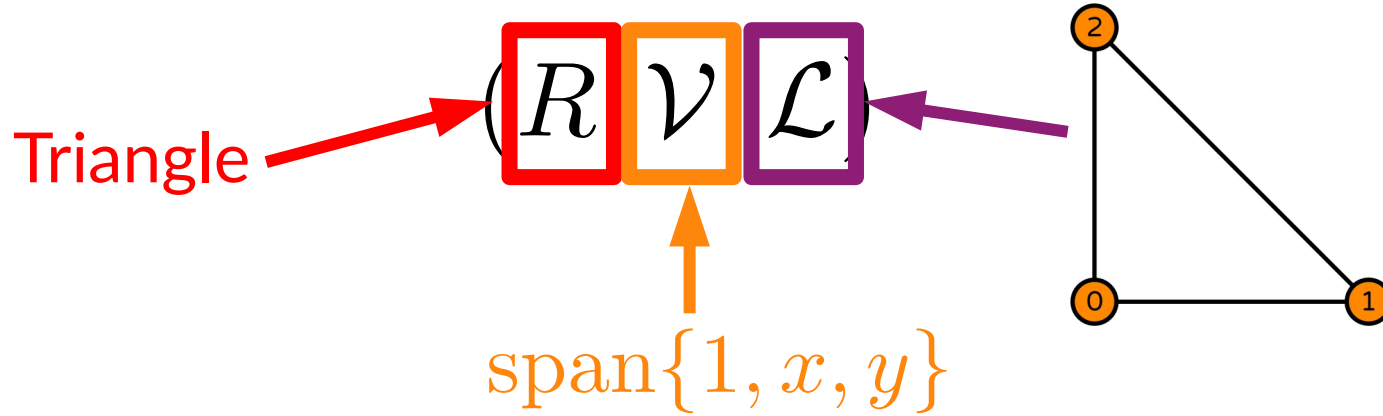
Example: Lagrange element



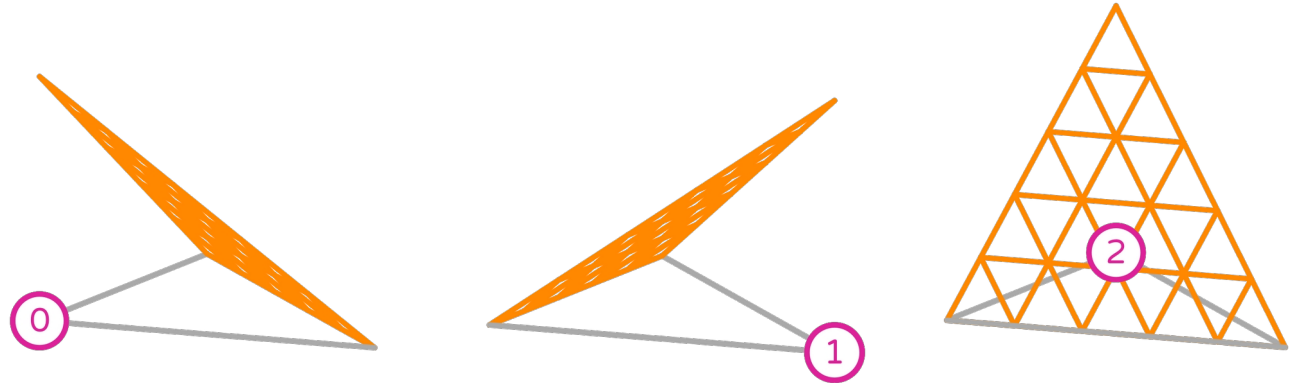
Example: Lagrange element



Example: Lagrange element



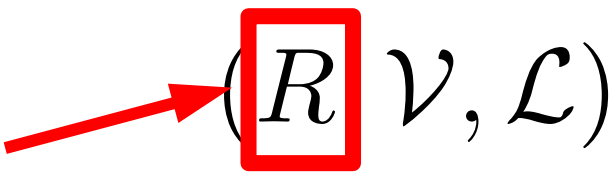
$$\begin{aligned}\phi_0 &= 1 - x - y \\ \phi_1 &= x \\ \phi_2 &= y\end{aligned}$$



Example: TNT element

$$(R, \mathcal{V}, \mathcal{L})$$

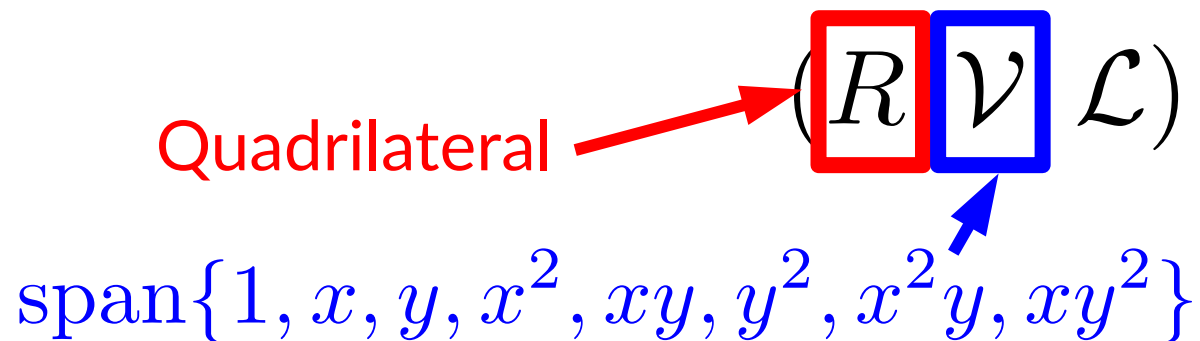
Example: TNT element

Quadrilateral  $(R, \mathcal{V}, \mathcal{L})$

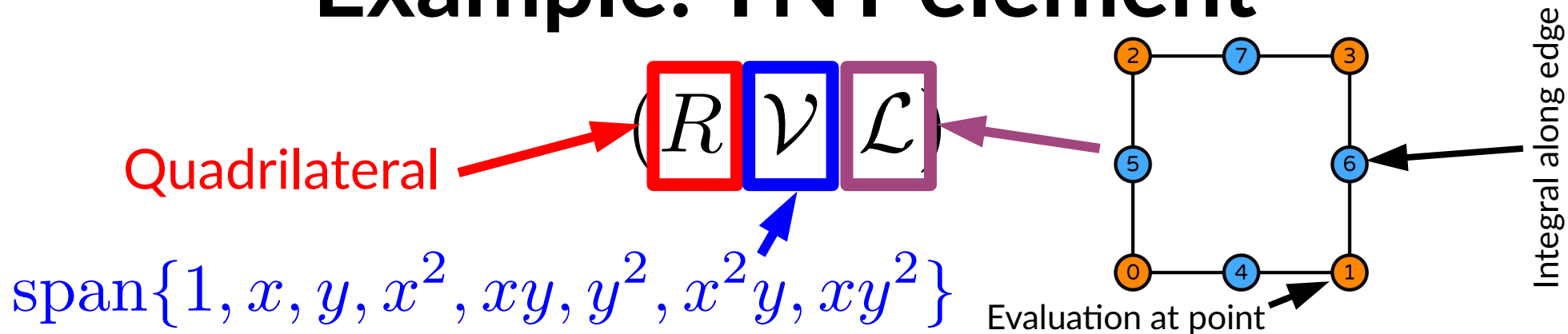
Example: TNT element

Quadrilateral $\rightarrow (R \mathcal{V} \mathcal{L})$

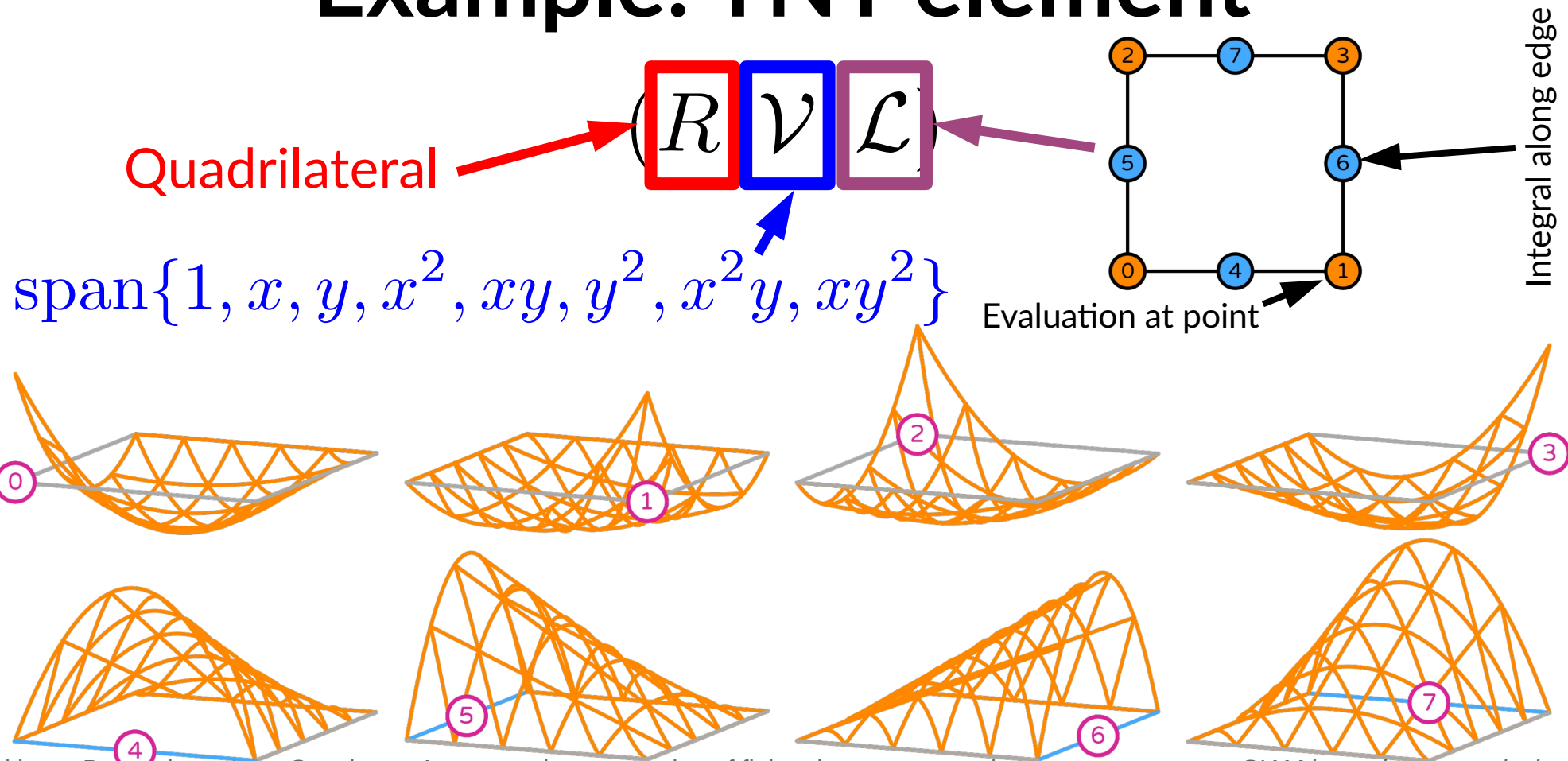
$\text{span}\{1, x, y, x^2, xy, y^2, x^2y, xy^2\}$



Example: TNT element



Example: TNT element



Implementing Ciarlet elements

R

\mathcal{V}

\mathcal{L}

Basix

Finite element definition and tabulation library
used by FEniCSx.

C++ with a Python interface.

<https://github.com/FEniCS/basix>

Implementing Ciarlet elements

R

\mathcal{V}

\mathcal{L}

Implementing Ciarlet elements

R `basix.CellType.triangle,`
`basix.CellType.quadrilateral, etc`

\mathcal{V}

\mathcal{L}

Implementing Ciarlet elements

R `basix.CellType.triangle,`
`basix.CellType.quadrilateral,` etc

\mathcal{V} Coefficients of basis of \mathcal{V} in terms of orthonormal polynomials

\mathcal{L}

Implementing Ciarlet elements

\mathcal{R} `basix.CellType.triangle`,
`basix.CellType.quadrilateral`, etc

\mathcal{V} Coefficients of basis of \mathcal{V} in terms of orthonormal polynomials

\mathcal{L} For each sub-entity:

Implementing Ciarlet elements

\mathcal{R} `basix.CellType.triangle`,
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\mathcal{V} Coefficients of basis of \mathcal{V} in terms of orthonormal polynomials

\mathcal{L} For each sub-entity:

- Set of points

Implementing Ciarlet elements

\mathcal{R} `basix.CellType.triangle`,
`basix.CellType.quadrilateral`, etc

\mathcal{V} Coefficients of basis of \mathcal{V} in terms of orthonormal polynomials

\mathcal{L} For each sub-entity:

- Set of points
- “Matrix” defining how values at these points can be combined to evaluate functionals. Shape of these is:
number of DOFs \times value size \times number of points \times number of derivatives

R

TNT elements in Basix

`basix.CellType.quadrilateral`

\mathcal{V} TNT elements in Basis

$$\text{span}\{1, x, y, x^2, xy, y^2, x^2y, xy^2\}$$

\mathcal{V} TNT elements in Basis

$$\text{span}\{1, x, y, x^2, xy, y^2, x^2y, xy^2\}$$

Degree 3 orthonormal polynomials:

$$\begin{aligned} &1, \sqrt{3}(2y - 1), \sqrt{5}(6y^2 - 6y + 1), \sqrt{3}(2x - 1), 12xy - 6x - 6y + 3, \sqrt{15}(12xy^2 - 12xy + 2x - 6y^2 + 6y - 1), \\ &\sqrt{5}(6x^2 - 6x + 1), \sqrt{15}(12x^2y - 6x^2 - 12xy + 6x + 2y - 1), \\ &180x^2y^2 - 180x^2y + 30x^2 - 180xy^2 + 180xy - 30x + 30y^2 - 30y + 5 \end{aligned}$$

\mathcal{V} TNT elements in Basis

$$\text{span}\{1, x, y, x^2, xy, y^2, x^2y, xy^2\}$$

Degree 3 orthonormal polynomials:

$$1, \sqrt{3}(2y - 1), \sqrt{5}(6y^2 - 6y + 1), \sqrt{3}(2x - 1), 12xy - 6x - 6y + 3, \sqrt{15}(12xy^2 - 12xy + 2x - 6y^2 + 6y - 1), \\ \sqrt{5}(6x^2 - 6x + 1), \sqrt{15}(12x^2y - 6x^2 - 12xy + 6x + 2y - 1), \\ 180x^2y^2 - 180x^2y + 30x^2 - 180xy^2 + 180xy - 30x + 30y^2 - 30y + 5$$

\mathcal{V}

TNT elements in Basix

$$\text{span}\{1, x, y, x^2, xy, y^2, x^2y, xy^2\}$$

Degree 3 orthonormal polynomials:

$$1, \sqrt{3}(2y - 1), \sqrt{5}(6y^2 - 6y + 1), \sqrt{3}(2x - 1), 12xy - 6x - 6y + 3, \sqrt{15}(12xy^2 - 12xy + 2x - 6y^2 + 6y - 1), \\ \sqrt{5}(6x^2 - 6x + 1), \sqrt{15}(12x^2y - 6x^2 - 12xy + 6x + 2y - 1), \\ \sqrt{15}(180x^2y^2 - 180x^2y + 36x^2 - 180xy^2 + 180xy - 36x + 36y^2 - 36y + 5)$$

ν

TNT elements in Basix

$$\text{span}\{1, x, y, x^2, xy, y^2, x^2y, xy^2\}$$

Degree 3 orthonormal polynomials:

$$1, \sqrt{3}(2y - 1), \sqrt{5}(6y^2 - 6y + 1), \sqrt{3}(2x - 1), 12xy - \sqrt{5}(6x^2 - 6x + 1), \sqrt{15}(12x^2y - 6x^2 - 12xy + 6x + 2y^2 - 2y - 1),$$
~~$$180x^2y^2 - 180x^2y + 36x^2 - 180xy^2 + 180xy - 36x + 36y - 1$$~~

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}$$

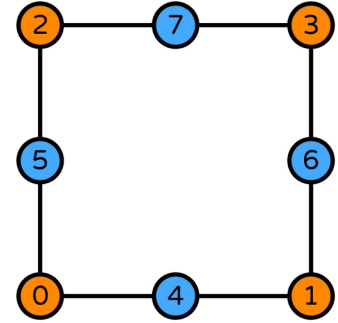
\mathcal{V}

TNT elements in Basix

```
wcoeffs = np.eye(8, 9)
```

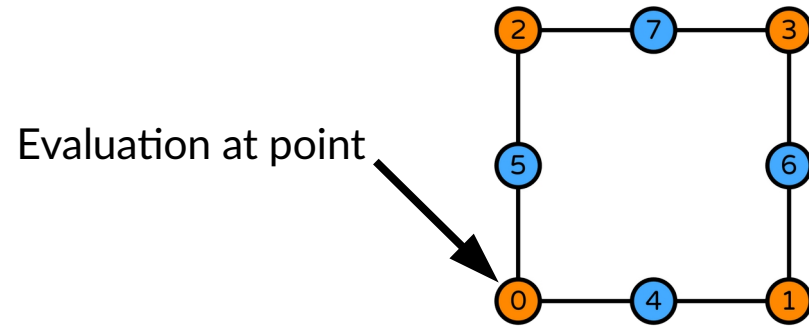

\mathcal{L}

TNT elements in Basix



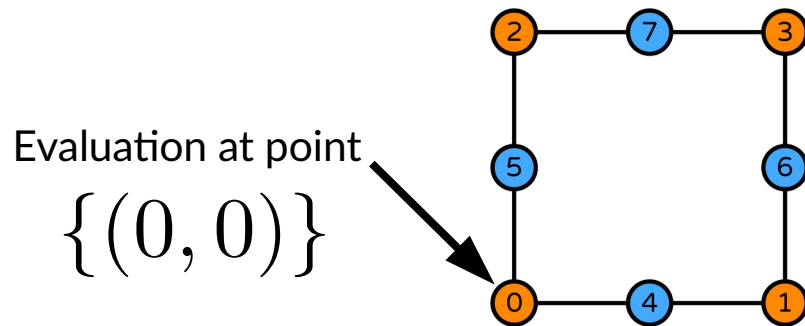
\mathcal{L}

TNT elements in Basix



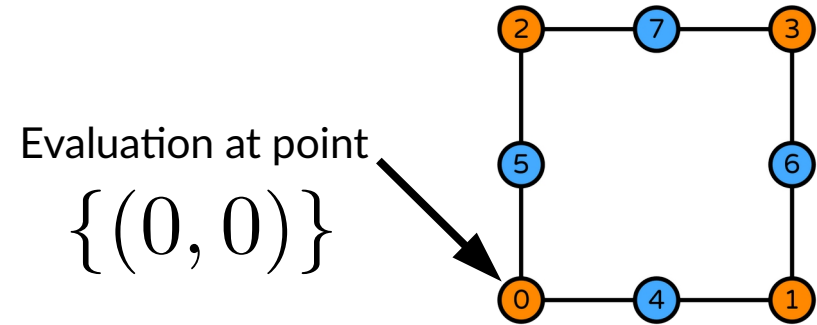
\mathcal{L}

TNT elements in Basix



\mathcal{L}

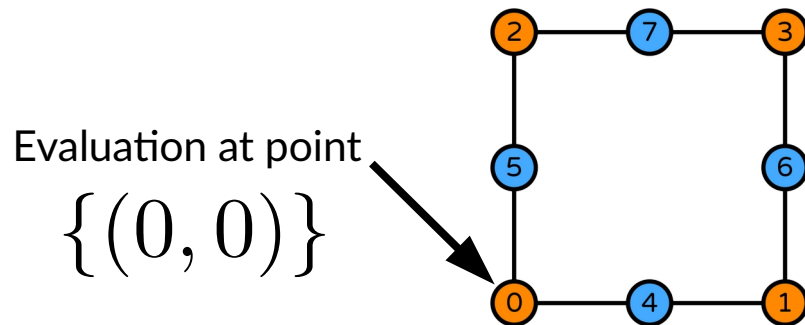
TNT elements in Basix



number of DOFs \times value size \times number of points \times number of derivatives

\mathcal{L}

TNT elements in Basix



number of DOFs \times value size \times number of points \times number of derivatives

1

\times

1

\times

1

\times

1

\mathcal{L}

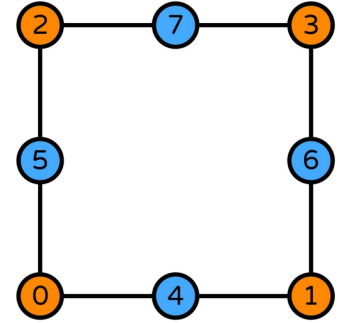
TNT elements in Basix

```
geometry = basix.geometry(basix.CellType.quadrilateral)
topology = basix.topology(basix.CellType.quadrilateral)
x = [[], [], [], []]
M = [[], [], [], []]

for v in topology[0]:
    x[0].append(np.array(geometry[v]))
    M[0].append(np.array([[[[1.]]]]))
```

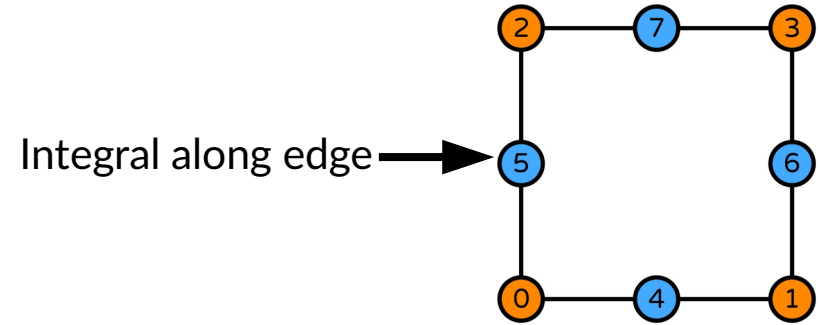
\mathcal{L}

TNT elements in Basix



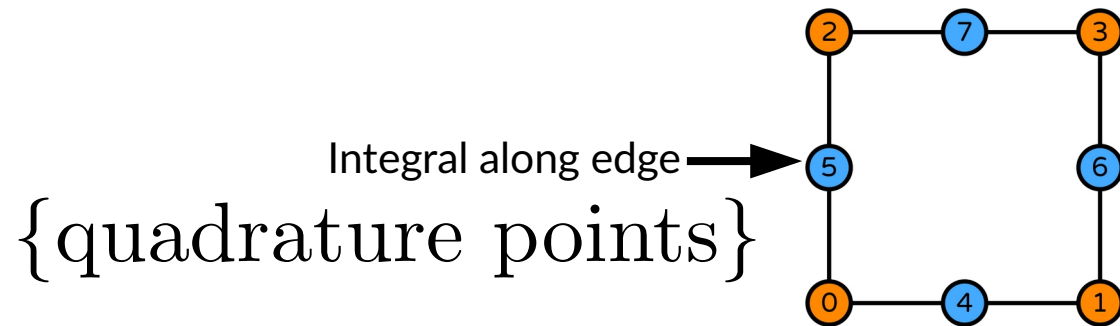
\mathcal{L}

TNT elements in Basix



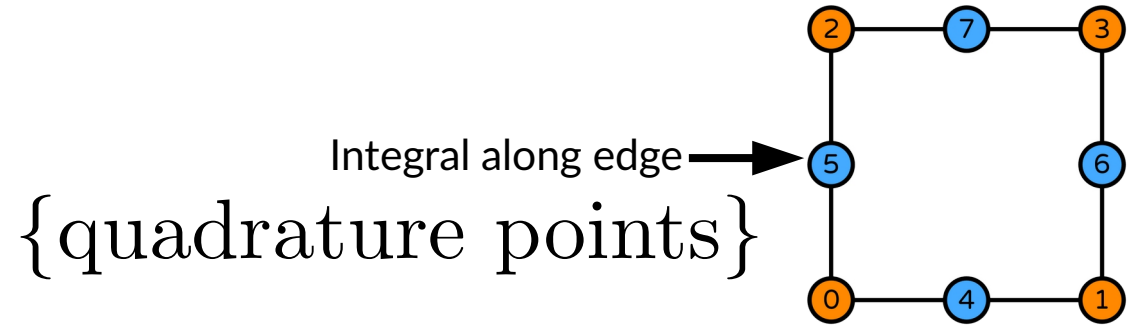
\mathcal{L}

TNT elements in Basix



\mathcal{L}

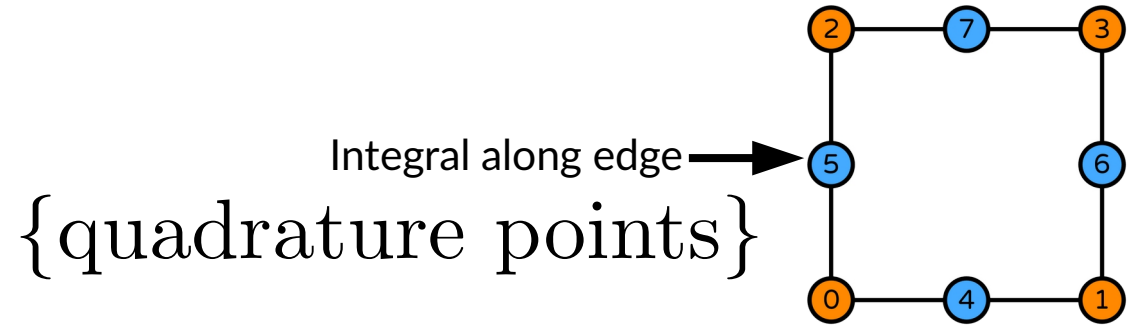
TNT elements in Basix



number of DOFs \times value size \times number of points \times number of derivatives

\mathcal{L}

TNT elements in Basix

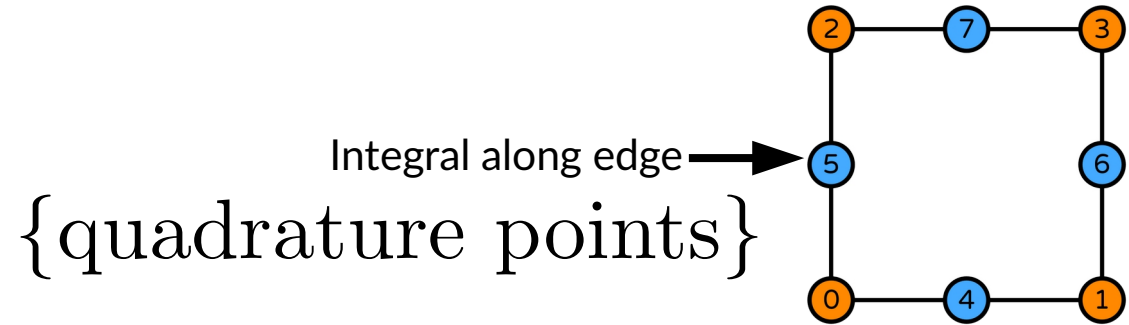


number of DOFs \times value size \times number of points \times number of derivatives

1 \times 1 \times number of points \times 1

\mathcal{L}

TNT elements in Basix



number of DOFs × value size × number of points × number of derivatives

1

×

1

× number of points ×

1

Quadrature weights

\mathcal{L}

TNT elements in Basix

```
pts, wts = basix.make_quadrature(basix.CellType.interval, 2)
for e in topology[1]:
    v0 = geometry[e[0]]
    v1 = geometry[e[1]]
    edge_pts = np.array([v0 + p * (v1 - v0) for p in pts])
    x[1].append(edge_pts)

    mat = np.zeros((1, 1, pts.shape[0], 1))
    mat[0, 0, :, 0] = wts
    M[1].append(mat)
```

\mathcal{L}

TNT elements in Basix

```
x[2].append(np.zeros([0, 2]))  
M[2].append(np.zeros([0, 1, 0, 1]))
```


TNT elements in Basix

```
element = basix.create_custom_element(  
    CellType.quadrilateral, [], wcoeffs, x, M, 0,  
    MapType.identity, False, 1, 2)
```

TNT elements in Basix

Value shape

```
element = basix.create_custom_element(  
    CellType.quadrilateral, [] wcoeffs, x, M, 0,  
    MapType.identity, False, 1, 2)
```

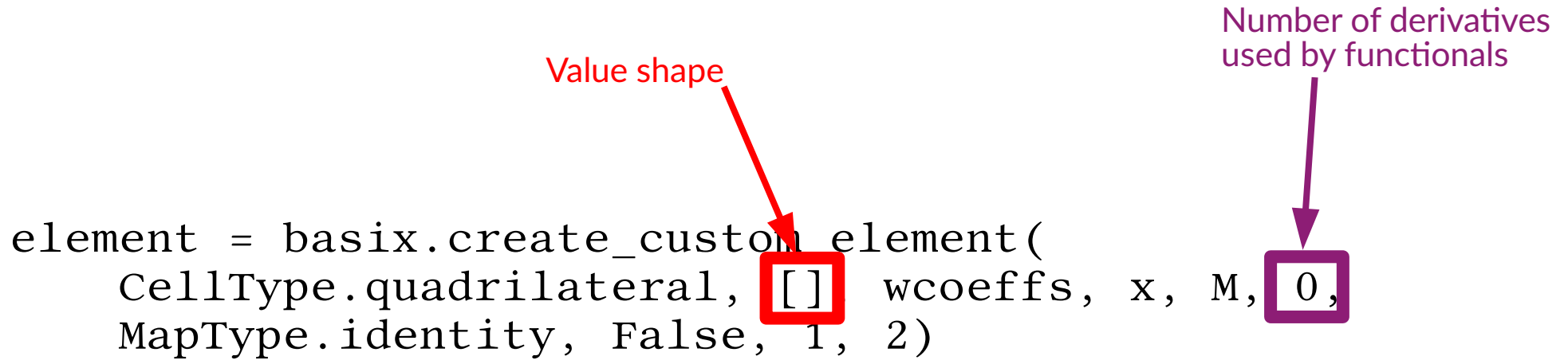


TNT elements in Basix

Value shape

Number of derivatives used by functionals

```
element = basix.create_custom_element(  
    CellType.quadrilateral, [] wcoeffs, x, M, 0,  
    MapType.identity, False, 1, 2)
```



TNT elements in Basix

```
element = basix.create_custom_element(  
    CellType.quadrilateral, [] wcoeffs, x, M, 0,  
    MapType.identity False, 1, 2)
```

Value shape

Number of derivatives used by functionals

Push forward / pull back map type

TNT elements in Basix

```
element = basix.create_custom_element(  
    CellType.quadrilateral, [] wcoeffs, x, M, 0,  
    MapType.identity, False, 1, 2)
```

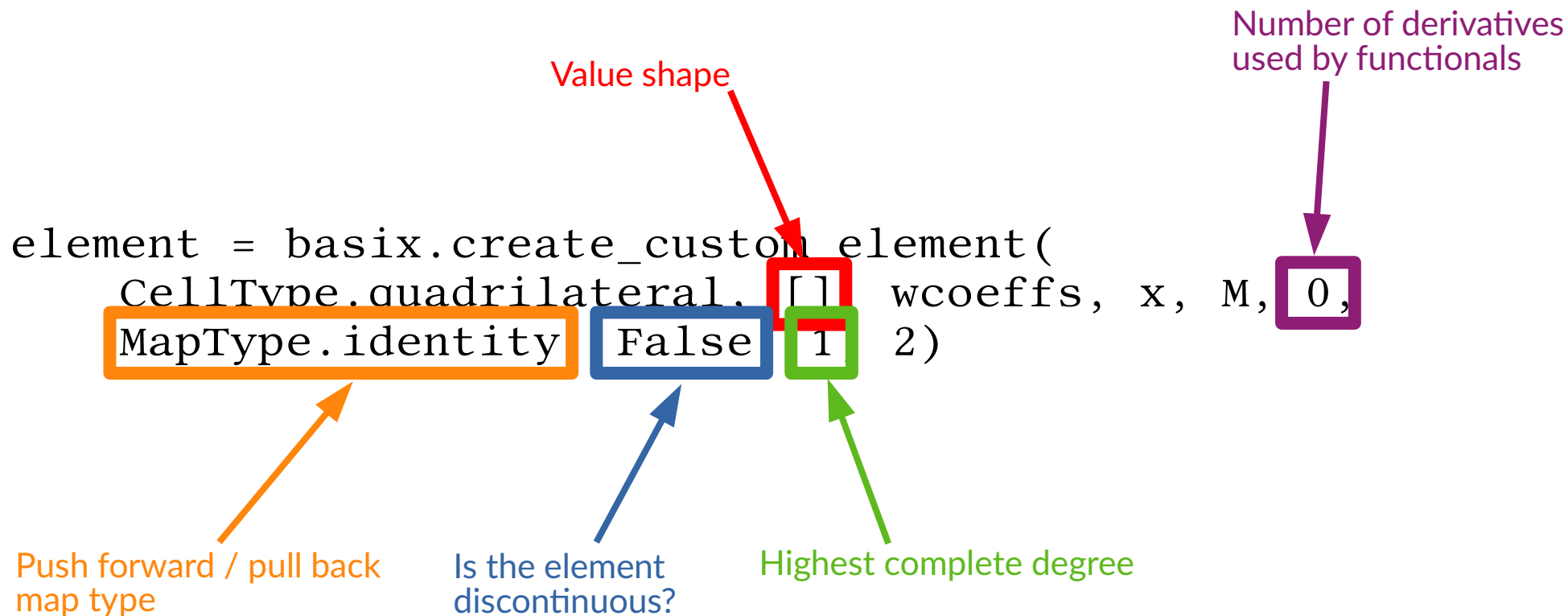
Value shape

Number of derivatives used by functionals

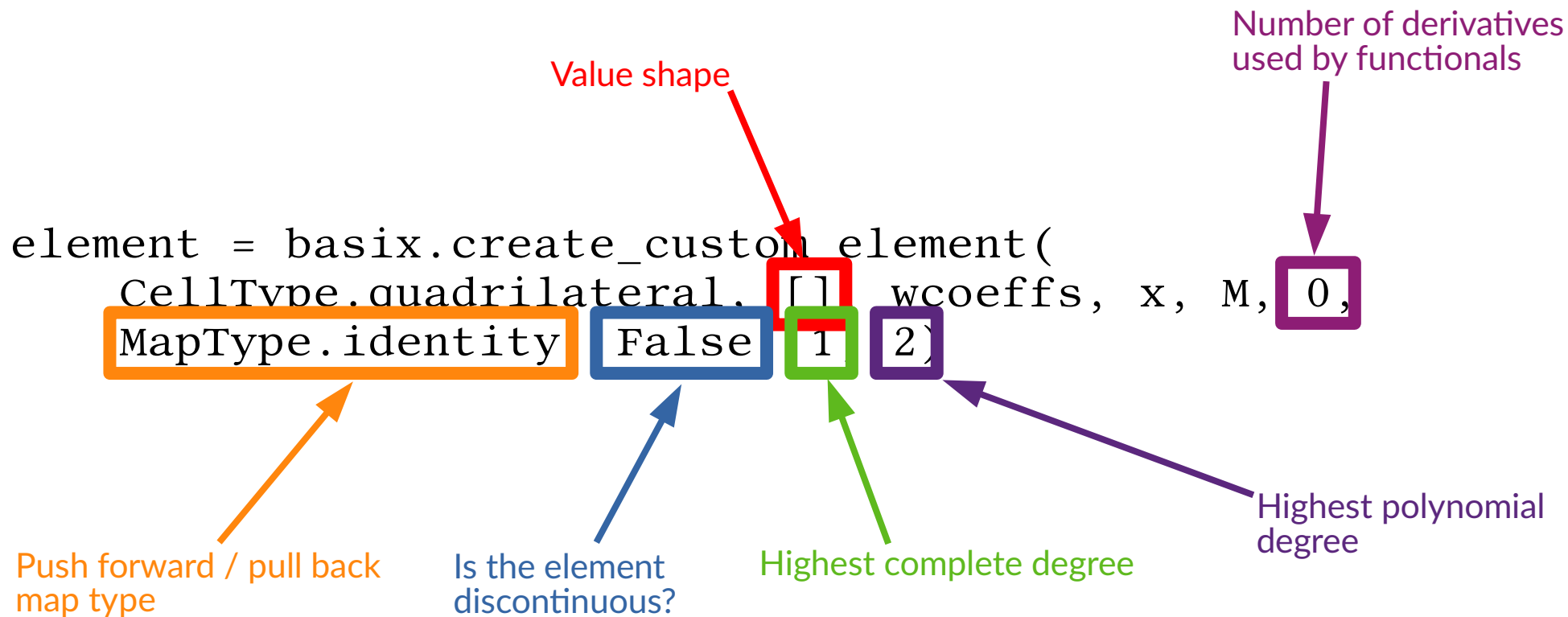
Push forward / pull back map type

Is the element discontinuous?

TNT elements in Basix



TNT elements in Basix



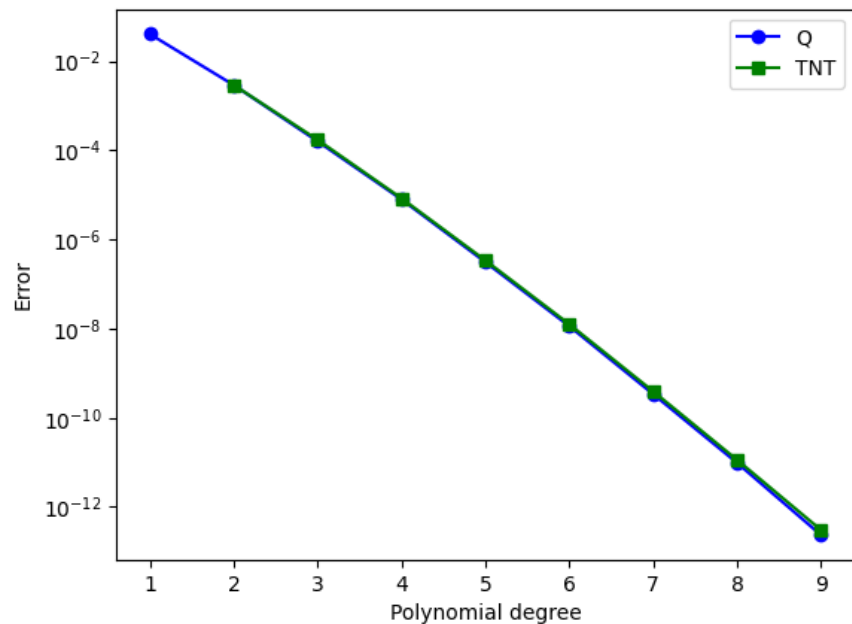
TNT elements in Basix

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element = basix.create_custom_element(  
    CellType.quadrilateral, [], wcoeffs, x, M, 0,  
    MapType.identity, False, 1, 2)
```

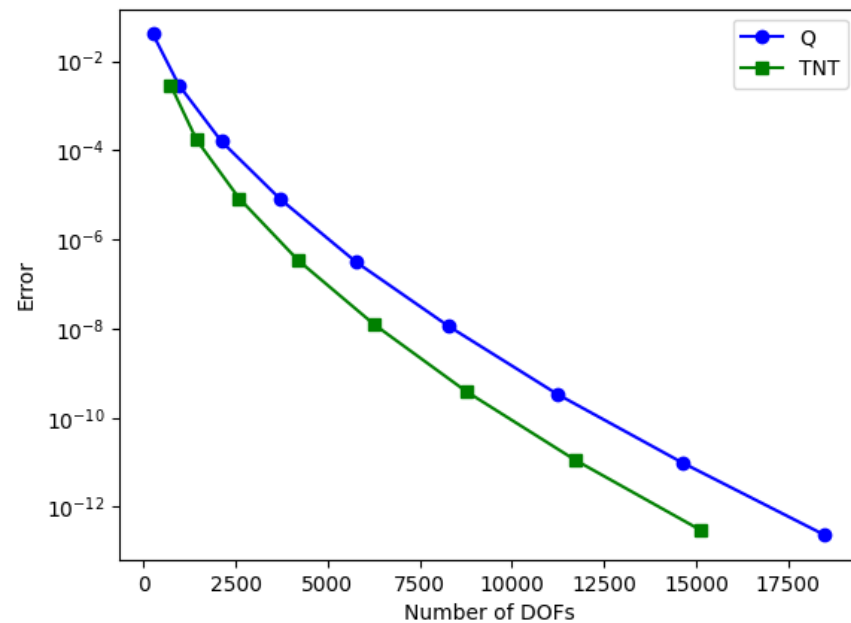
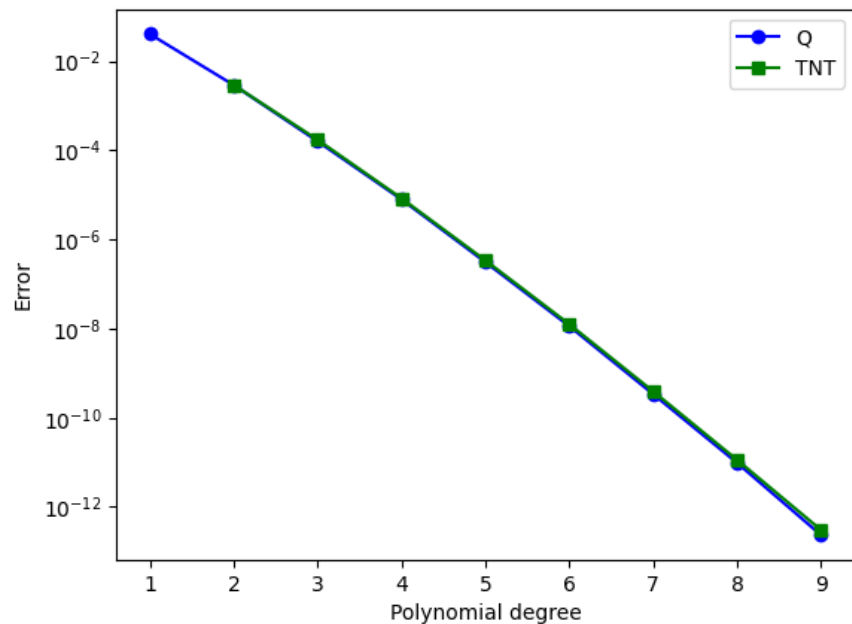
TNT elements in Basix

```
element = basix.create_custom_element(  
    CellType.quadrilateral, [], wcoeffs, x, M, 0,  
    MapType.identity, False, 1, 2)  
  
import basix.ufl_wrapper  
ufl_element = basix.ufl_wrapper.BasixElement(element)
```

TNT elements in DOLFINx



TNT elements in DOLFINx

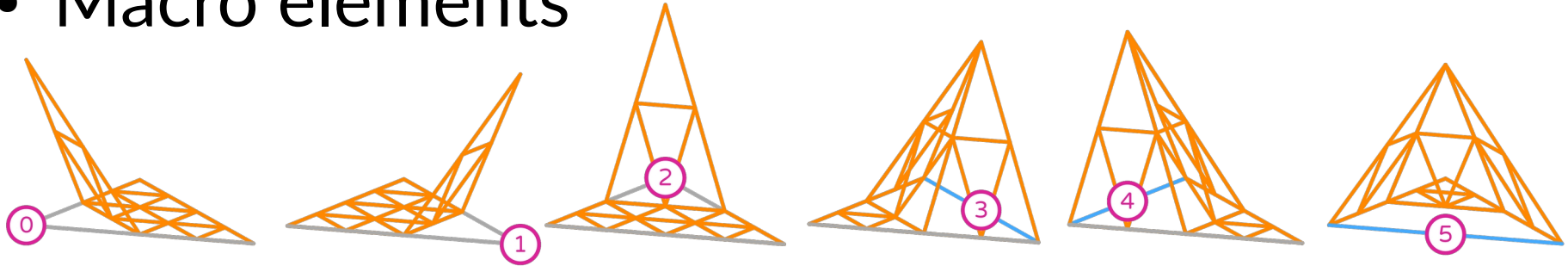


Summary

- Custom elements can be implemented in Basix using an implementation based on the Ciarlet definition
- Custom elements can be used with DOLFINx via Basix's UFL wrapper

Future work

- Macro elements



- H2 and H3 elements

Thanks for listening!

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